

Computers

- **Lenovo ThinkStation Desktop**
CPU: Xeon E5-1630 v4 3.70GHz | GPU: Nvidia Quadro M5000 | RAM: 40GB | OS: Windows 10 Pro
user: vive | pass: psychology
- **Dell Alienware 17 Laptop**
CPU: Intel i7-8759H 2.20GHz | GPU: Nvidia GeForce RTX 2060 | RAM: 16GB | OS: Windows 10 Home
user: VR_RHUL | pass: EXP
- **Dell Alienware 15 Laptop**
CPU: Intel i7-8750H 2.20GHz | GPU: Nvidia GeForce GTX 1070 | RAM: 8GB | OS: Windows 10 Enterprise
user: VR_RHUL | pass: EXP

Displays

- Dell S2719H 27-inch Monitor 1920 X 1080 @ 60Hz
- Samsung SyncMaster 2243 21-inch Monitor 1680 X 1050 @ 60Hz
- Philips 223V 21-inch Monitor (Johannes Zanker) 1920 X 1080 @ 60Hz
- Sony VPL-ES2 Projector SVGA @ 800 X 600

Headsets | all requiring a PC connection

- HTC Vive Headset | Orange 1200 X 1080 per eye
- HTC Vive Headset with embedded Tobii Eye Tracker | Blue
- HTC Vive Headset with embedded Tobii Eye Tracker | Green
- Oculus Rift S 1280 X 1440 per eye

Headset Accessories

- HTC Vive Linkbox
- HTC Vive Wireless Adapter & backup battery
- HTC Vive Tracker & Tracker Strap X 4
- XBOX Wireless Controller
- Disposable Face Cover Mask for Headsets
- Cabin luggage X 2

Camera

- Ricoh Theta Z1

Physiological Data

- The BIOPAC MP160 (16-channel system) including AcqKnowledge data analysis software
- Disposable GSR Sensors X 11

Software

- TobiiPro VR Analytics X 2
- TobiiPro Lab X 2
- Design-related such as Adobe CC, CorelDRAW, SketchUp
- Basic software such as Unity, Blender, Steam, VivePort, Oculus, MatLab, Blender, MS Office etc.